

STAR WARS

KNIGHTS OF THE OLD REPUBLIC

NAME

SPECIES

FITNESS

REACTION TOTAL

AWARENESS

CREATIVITY

REASONING

INFLUENCE

FORCE

TASK REFERENCE

MARGIN = ABILITY + SKILL - 2 DICE

CALAMITY

MARGIN IS LESS THAN
DIFFICULTY - 10

FAILURE

MARGIN IS LESS THAN
DIFFICULTY (OR BOX CARS)

SUCCESS

MARGIN IS EQUAL TO OR
GREATER THAN DIFFICULTY

TRIUMPH

MARGIN IS EQUAL TO OR
GREATER THAN DIFFICULTY + 6
(OR SNAKE EYES)

ARMOR REFERENCE

IF FITNESS IS 4 OR GREATER,
GAIN EXTRA POINT OF ARMOR
AGAINST FATIGUE

IF MULTIPLE CALLED STRIKES TO
SAME LOCATION, EACH DAMAGE
ROLL PAST THE FIRST CAN
IGNORE ONE POINT OF ARMOR

IF DAMAGE DICE IS GREATER
THAN FITNESS RATING,
CHARACTER IS KNOCKED DOWN

SKILLS

CONTROL

SENSE

ALTER

LIGHTSABER

FATIGUE

DAZED

STRESSED

STRAINED

EXHAUSTED

UNCONSCIOUS

-

+1_{DIFF}

+2_{DIFF}

+3_{DIFF}

-

INJURY

BRUISED

SPRAINED

WOUNDED

MAIMED

INCAPACITATED

GIMMICKS AND GEAR

PERSONALITY

COURAGEOUS/FEARFUL

HUMBLE/PROUD

RESPONSIBLE/RECKLESS

TRUSTING/SUSPICIOUS

GENEROUS/SELFISH

FORGIVING/VENGEFUL

LIGHT SIDE/DARK SIDE